

L3. Introduction to Conditionals

Boolean expressions
The If-Else Construct
And, or, not

What We Cannot Do

We cannot make a computation contingent upon other things.

If the value of the arithmetic expression `Dice1 + Dice2` is seven, then increase the value of the variable `GamesWon` by one.

The If-Else Construct Solves this Problem

We will introduce this language feature by solving problems about the behavior of a given quadratic

$$q(x) = x^2 + bx + c$$

on a given interval $L \leq x \leq R$.

Assume Variables b, c, L, R are Initialized

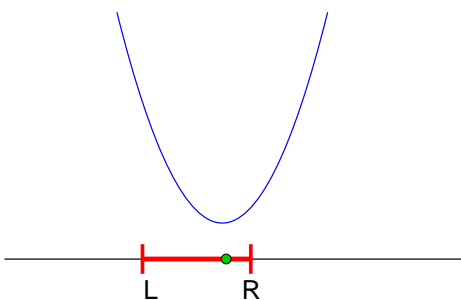
E.g.,

```
b = input('Enter b:')  
c = input('Enter c:')  
L = input('Enter L:')  
R = input('Enter R:')
```

The Situation

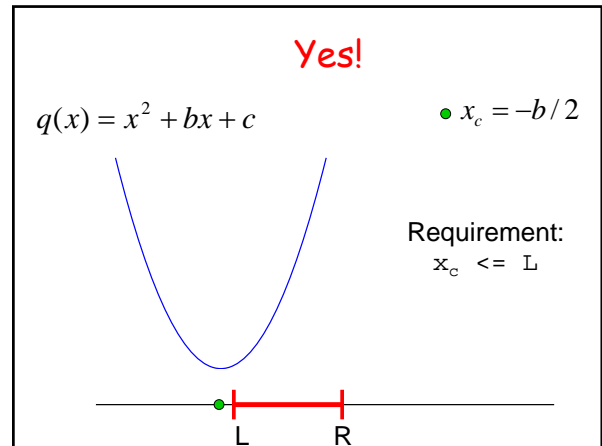
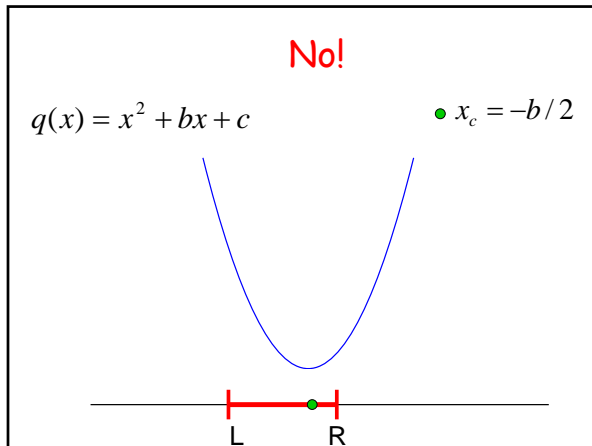
$$q(x) = x^2 + bx + c$$

$$\bullet x_c = -b/2$$



Problem 1

Write a fragment that prints "yes" if $q(x)$ increases across the interval and "no" if it does not.



Solution Fragment

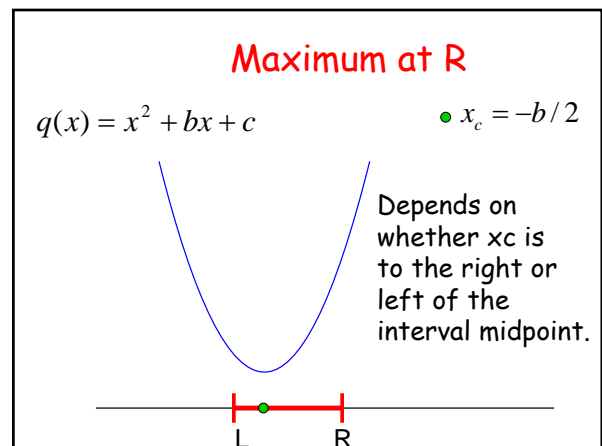
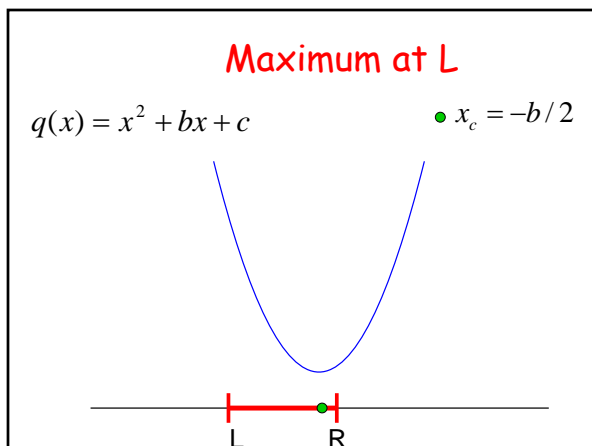
```

xc = -b/2;
if xc <= L
    disp('Yes')
else
    disp('No')
end

```

Problem 2

Write a fragment that prints the maximum value that $q(x)$ attains on the interval.



Solution Fragment

```
xc = -b/2;  
Mid = (L+R)/2;  
if xc <= Mid  
    maxVal = R^2 + b*R + c  
else  
    maxVal = L^2 + b*L + c  
end
```

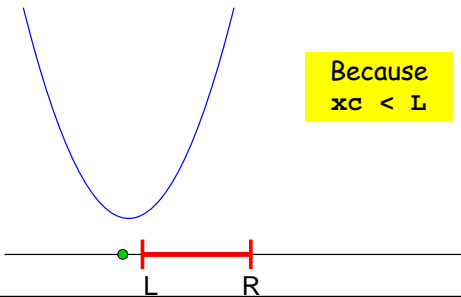
Problem 3

Write a fragment that prints "yes" if x_c is in the interval and "no" if x_c is not in the interval.

No!

$$q(x) = x^2 + bx + c$$

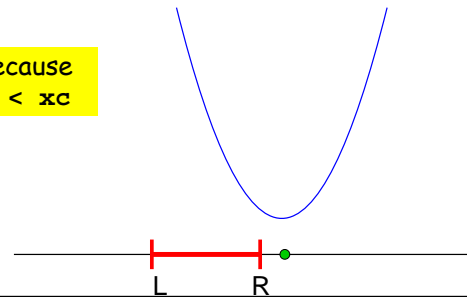
$$x_c = -b/2$$



No!

$$q(x) = x^2 + bx + c$$

$$x_c = -b/2$$

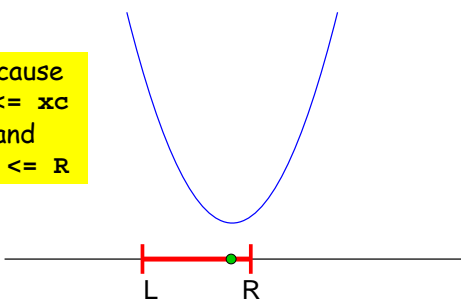


Yes!

$$q(x) = x^2 + bx + c$$

$$x_c = -b/2$$

Because $L \leq x_c$
and $x_c \leq R$



Solution Fragment

```
xc = -b/2;  
if (L <= xc) && (xc <= R)  
    disp('Yes')  
else  
    disp('No')  
end
```

Illegal: $L \leq x_c \leq R$

Saying the Opposite

`xc` is in the interval `[L,R]` if

```
L <= xc and xc <= R
```

`xc` is not in the interval `[L,R]` if

```
xc < L Or R < xc
```

Another Solution Fragment

```
xc = -b/2;  
if (xc < L) || (R < xc)  
    disp('No')  
else  
    disp('Yes')  
end
```

Solution Fragment

```
xc = -b/2;  
if (L <= xc) && (xc <= R)  
    disp('Yes')  
else  
    disp('No')  
end
```

The if-else Construct

```
if boolean expression  
    Commands to execute if the  
expression if TRUE  
else  
    Commands to execute if the  
expression if FALSE  
end
```

Boolean Expressions

```
(xc < L) || (R < xc)
```

Their value is either true or false.

Made up of comparisons that are either true or false.

Connected by logical operators:
and, or, not

Boolean Expressions

```
(xc < L) || (R < xc)
```

Their value is either true or false.

Made up of other (simpler) boolean expressions that are connected by boolean operators:
and, or, not

Arithmetic Expressions

$$(x+3)*(y-z)$$

Their value is a **number**.

Made up of other (simpler) **arithmetic** expressions that are connected by **arithmetic** operators:

+, -, *, /

Relational Operators

- < Less than
- > Greater than
- <= Less than or equal to
- >= Greater than or equal to
- == Equal to
- ~= Not equal to

The And Operator &&

   && 

F	F	F
F	T	F
T	F	F
T	T	T

The Or Operator ||

   || 

F	F	F
F	T	T
T	F	T
T	T	T

The not Operator ~

 ~ 

F	T
T	F

Question Time

What is the value of **x** and **y** after the following script is executed:

```
x = 6; y = 8;
if x < y
  y = y/2;
else
  x = x/2;
end
```

- A. X is 3 and Y is 4
- B. X is 6 and Y is 8
- C. X is 6 and Y is 4
- D. X is 3 and Y is 8